Year 2
Design and Technology Scheme of Work

|  | Autumn | Spring | Summer |
| :---: | :---: | :---: | :---: |
| Design and Technology projects through which the skills are taught. | Design, make and evaluate a wheeled vehicle. <br> Make a gingerbread man. | Design, make and evaluate a sewn hand puppet. <br> Explore and evaluate a range of existing product packaging, designing an environmentally friendly alternative. | Design, make and evaluate a structure to hold a weight. <br> Make a picnic snack. |
| Skills | Design, make and evaluate. <br> I can design purposeful, functional, appealing products based on design criteria. I can explain my design through talking, drawing, templates and mock ups. I can select from and use a range of tools and equipment. I can explore and evaluate a range of existing products. | Design, make and evaluate. <br> I can design purposeful, functional appealing products based on design criteria. I can explain my design through talking, drawing, templates and mock ups. I can select from and use a range of tools and equipment. I can explore and evaluate a range of existing products. | Design, make and evaluate. <br> I can design purposeful, functional appealing products based on design criteria. I can explain my design through talking, drawing, templates and mock ups. I can select from and use a range of tools and equipment. I can explore and evaluate a range of existing products. |

## Year 2

## Design and Technology Scheme of Work

|  | I can evaluate my ideas and products against design criteria. <br> I can suggest improvements to my design/model. <br> Construction. <br> I can mark out materials using a template. <br> I can explain how a glue gun is used (by an adult). <br> Materials <br> I can cut along straight and curved lines. <br> I can use tape and glue to create temporary joins, fixed joins and moving joins. <br> Technical Knowledge <br> I can explore and use mechanisms (such as levers, sliders, wheels and axles.) I can use these mechanisms in my design. <br> Cooking and Nutrition. | I can evaluate my ideas and products against design criteria. <br> I can suggest improvements to my design/model. <br> Construction. <br> I can mark out materials using a template. <br> Materials <br> I can cut along straight and curved lines. <br> Textiles. <br> I can use a template to cut out shapes. <br> I can join fabrics using a running stitch. <br> Technical Knowledge <br> I can explore and evaluate a range of products and link to purpose. <br> I can offer alternatives to current products, taking account of climate and impact. | I can evaluate my ideas and products against design criteria. <br> I can suggest improvements to my design/model. <br> Materials <br> I can cut along straight and curved lines. <br> I can use tape and glue to create temporary joins, fixed joins and moving joins. <br> Technical Knowledge <br> I can build structures exploring how they can be made stronger, stiffer and more stable. <br> Cooking and Nutrition. <br> I know why I must wash my hands. <br> I can use the right tools to cut, peel, grate and chop. <br> I can find out where my food comes from. |
| :---: | :---: | :---: | :---: |

## Year 2

## Design and Technology Scheme of Work

|  | l know why I must wash my <br> hands. <br> l can read a scale to measure <br> and weigh out ingredients. | I can understand and use the <br> basic principles of a healthy <br> and varied diet. |  |
| :--- | :--- | :--- | :--- |
| Outcomes | Children to design, make and <br> evaluate a junk wheeled <br> vehicle which can move along, <br> using wheels and axles. <br> Children to weigh out and <br> measure ingredients to make <br> gingerbread men. | Children to design, make and <br> evaluate a sewn fabric hand <br> puppet. <br> Children to explore and <br> evaluate a range of existing <br> product packaging, designing <br> an environmentally friendly <br> alternative piece of packaging. | Children work together in <br> small groups to design, make <br> and evaluate a structure which <br> can hold different weights. <br> Children will make picnic <br> snacks using the correct tools. <br> Children will know where <br> these ingredients come from. |
| Key Knowledge <br> Outcome | Children to have knowledge of a range of car manufacturers over time. <br> Children to begin to understand the impact of packaging on the environment, particularly plastic. |  |  |

